

# Package ‘easySVG’

May 8, 2026

**Type** Package

**Title** An Easy SVG Basic Elements Generator

**Version** 0.1.0

**Description** This SVG elements generator can easily generate SVG elements such as rect, line, circle, ellipse, polygon, polyline, text and group. Also, it can combine and output SVG elements into a SVG file.

**Depends** R (>= 3.3.0)

**URL** <https://github.com/ytdai/easySVG>

**BugReports** <https://github.com/ytdai/easySVG/issues>

**License** MIT + file LICENSE

**Encoding** UTF-8

**LazyData** true

**RoxygenNote** 6.0.1

**Suggests** knitr, rmarkdown

**VignetteBuilder** knitr

**NeedsCompilation** no

**Author** Yuting Dai [aut, cre]

**Maintainer** Yuting Dai <forlyynna@sjtu.edu.cn>

**Repository** CRAN

**Date/Publication** 2018-01-09 11:02:08 UTC

## Contents

circle.svg . . . . .	2
defs.svg . . . . .	3
easySVG . . . . .	3
ellipse.svg . . . . .	4
get.text.svg . . . . .	5

group.svg . . . . .	6
lim.axis.svg . . . . .	8
line.svg . . . . .	9
pack.svg . . . . .	10
polygon.svg . . . . .	11
polyline.svg . . . . .	12
rect.svg . . . . .	13
use.svg . . . . .	14

<b>Index</b>	<b>15</b>
--------------	-----------

---

circle.svg	<i>Generate circle SVG element</i>
------------	------------------------------------

---

### Description

This function can generate a circle form SVG element

### Usage

```
circle.svg(cx = NULL, cy = NULL, r = NULL, fill, fill.opacity, stroke,
stroke.width, stroke.opacity, stroke.dasharray, style.sheet = NULL)
```

### Arguments

cx	a number, x coordinate information
cy	a number, y coordinate information
r	a number, radius of the circle
fill	a character, color of the circle, eg. "#000000"(default), "red"
fill.opacity	a number, stroke opacity of the circle, default:1. If the fill opacity is 0, the circle's internal color is invisible
stroke	a character, color of the circle line, eg. "#000000"(default), "red"
stroke.width	a number, stroke width of the circle line, default: 1
stroke.opacity	a number, stroke opacity of the circle line, default:1. If the stroke opacity is 0, the line is invisible
stroke.dasharray	a vector, plot the dotted circle line, eg. c(9, 5)
style.sheet	a vector or a character, other style of the circle, eg. "stroke-linecap: round"

### Details

The <circle> SVG element is an SVG basic shape, used to create circles based on a center point and a radius.

### Value

the character type of SVG element

**Examples**

```
circle.svg(cx = 10, cy = 20, r = 10, fill = "blue")
circle.svg(cx = 10, cy = 20, r = 10, fill = "blue", stroke.width = 2)
```

---

defs.svg	<i>make SVG defs element</i>
----------	------------------------------

---

**Description**

make SVG defs element

**Usage**

```
defs.svg(defs.content = NULL)
```

**Arguments**

defs.content    a character or a list, group content

**Value**

the character type of SVG element

**Examples**

```
defs.svg(defs.content = "<text x=\"10\" y=\"20\"> an SVG element </text>")
defs.content <- list(svg1 = "<text x=\"10\" y=\"30\"> an SVG element </text>",
                    svg2 = "<text x=\"10\" y=\"40\"> an SVG element </text>")
defs.svg(defs.content = defs.content)
```

---

easySVG	<i>easySVG package can generate SVG elements easily</i>
---------	---

---

**Description**

easySVG package can generate SVG elements easily

**Author(s)**

Yuting Dai [forlyinna@sjtu.edu.cn](mailto:forlyinna@sjtu.edu.cn)

**See Also**

Useful links:

<https://github.com/ytdai/easySVG>

Report bugs at <https://github.com/ytdai/easySVG/issues>

Scalable Vector Graphics (SVG) is an XML-based vector image format for two-dimensional graphics with support for interactivity and animation. The SVG specification is an open standard developed by the World Wide Web Consortium (W3C) since 1999.

**Examples**

```
line <- line.svg(x1 = 50, y1 = 20, x2 = 150, y2 = 20)
rect <- rect.svg(x = 50, y = 60, width = 100, height = 10, fill = "blue")
circle <- circle.svg(cx = 80, cy = 100, r = 10, fill = "blue")
ellipse <- ellipse.svg(cx = 100, cy = 120, rx = 20, ry = 5, fill = "blue")

points <- matrix(c( 50, 100, 120, 140, 135, 145), nrow = 3, ncol = 2)
polygon <- polygon.svg(points = points, fill = "green", stroke = "none")
polyline <- polyline.svg(points = points)
text <- get.text.svg(x = 10, y = 20, text.content = "This is a text element", font.size = 6)

group.content <- list(line, rect,
                      circle, ellipse,
                      polygon, polyline,
                      text)
group <- group.svg(id = "group_1", group.content = group.content)

## Not run:
svg.name <- paste0(tempfile(), ".svg")
pack.svg(pack.content = group, output.svg.name = svg.name)

## End(Not run)
```

---

ellipse.svg

*Generate ellipse SVG element*

---

**Description**

This function can generate a ellipse form of SVG element The ellipse element is an SVG basic shape, used to create ellipses based on a center coordinate, and both their x and y radius.

**Usage**

```
ellipse.svg(cx = NULL, cy = NULL, rx = NULL, ry = NULL, fill,
            fill.opacity, stroke, stroke.width, stroke.opacity, stroke.dasharray,
            style.sheet = NULL)
```

**Arguments**

<code>cx</code>	a number, x coordinate information
<code>cy</code>	a number, y coordinate information
<code>rx</code>	a number, x radius of the ellipse
<code>ry</code>	a number, y radius of the ellipse
<code>fill</code>	a character, color of the ellipse, eg. "#000000"(default), "red"
<code>fill.opacity</code>	a number, stroke opacity of the ellipse, default:1. If the fill opacity is 0, the ellipse's internal color is invisible
<code>stroke</code>	a character, color of the ellipse line, eg. "#000000"(default), "red"
<code>stroke.width</code>	a number, stroke width of the ellipse line, default: 1
<code>stroke.opacity</code>	a number, stroke opacity of the ellipse line, default:1. If the stroke opacity is 0, the line is invisible
<code>stroke.dasharray</code>	a vector, plot the dotted ellipse line, eg. c(9, 5)
<code>style.sheet</code>	a vector or a character, other style of the ellipse, eg. "stroke-linecap: round"

**Value**

the character type of SVG element

**Examples**

```
ellipse.svg(cx = 10, cy = 20, rx = 10, ry = 5, fill = "blue")
ellipse.svg(cx = 10, cy = 20, rx = 10, ry = 5, fill = "blue", stroke.width = 2)
```

---

get.text.svg

*Generate text SVG element*

---

**Description**

This function can generate a text form SVG element The SVG <text> element defines a graphics element consisting of text. It's possible to apply a gradient, pattern, clipping path, mask, or filter to <text>, just like any other SVG graphics element.

**Usage**

```
get.text.svg(x = NULL, y = NULL, text.content = "", fill, stroke,
  stroke.width, font.family, font.size, font.weight, font.style,
  text.decoration, word.spacing, letter.spacing, text.anchor, rotate, text.path,
  style.sheet = NULL)
```

**Arguments**

x	a number, x coordinate information
y	a number, y coordinate information
text.content	a character, text content
fill	a character, color of the text, eg. "#000000"(default), "red"
stroke	a character, color of the rect text, eg. "#000000"(default), "red"
stroke.width	a number, stroke width of the rect text, default: 1
font.family	a character, font family of text, eg. "Arial"
font.size	a number, font size of text, default: 8
font.weight	a character, font weight of text, eg. "normal"(default), "bold"
font.style	a character, font style of text, eg. "normal"(default), "italic"
text.decoration	a character, text decoration, eg. "none"(default), "underline", "overline", "line-through"
word.spacing	a number or character, default: "normal"
letter.spacing	a number or character, default: "normal"
text.anchor	a character, eg. "start"(default), "middle", "end"
rotate	a number, rotation angle of text
text.path	a character, fit text path
style.sheet	a vector or a character, other style of the text, eg. "stroke-linecap: round"

**Value**

the character type of SVG element

**Examples**

```
get.text.svg(x = 10, y = 20, text.content = "Hello Word", fill = "blue")
get.text.svg(x = 10, y = 20, text.content = "Hello Word", fill = "blue",
             rotate = 90, font.family = "Helvetica")
```

---

group.svg

*make svg group*

---

**Description**

The <g> SVG element is a container used to group other SVG elements. Transformations applied to the <g> element are performed on all of its child elements, and any of its attributes are inherited by its child elements. It can also group multiple elements to be referenced later with the <use> element.

**Usage**

```
group.svg(id = NULL, group.content = NULL, fill, fill.opacity, stroke,
stroke.width, stroke.opacity, stroke.dasharray, font.family, font.size,
font.weight, font.style, text.decoration, word.spacing, letter.spacing,
text.anchor, scale, rotate, translate, skewX, skewY, style.sheet = NULL,
transform.sheet = NULL)
```

**Arguments**

id	a character, group id
group.content	a character or a list or a vector, group content
fill	a character, color of the group, eg. "#000000"(default), "red"
fill.opacity	a number, stroke opacity of the group, default:1. If the fill opacity is 0, the rect's internal color is invisible
stroke	a character, color of the group line, eg. "#000000"(default), "red"
stroke.width	a number, stroke width of the group line, default: 1
stroke.opacity	a number, stroke opacity of the group line, default:1. If the stroke opacity is 0, the line is invisible
stroke.dasharray	a vector, plot the dotted group line, eg. c(9, 5)
font.family	a character, font family of text, eg. "Arial"
font.size	a number, font size of text, default: 8
font.weight	a character, font weight of text, eg. "normal"(default), "bold"
font.style	a character, font style of text, eg. "normal"(default), "italic"
text.decoration	a character, text decoration, eg. "none"(default), "underline", "overline", "line-through"
word.spacing	a number or character, default: "normal"
letter.spacing	a number or character, default: "normal"
text.anchor	a character, eg. "start"(default), "middle", "end"
scale	a number. transform scale of the object
rotate	a vector, rotation of the object
translate	a vector, translate of the object
skewX	a number
skewY	a number
style.sheet	a vector or a character, other style of the group, eg. "stroke-linecap: round"
transform.sheet	a vector or a character, other transform of the group

**Value**

the character type of SVG element

**Examples**

```
group.svg(id = "group_1", group.content = "this is a svg element")
group.content <- list(svg1 = "this is a svg element",
                     svg2 = "this is a svg element")
group.svg(id = "group_1", group.content = group.content)
group.svg(id = "group_1", group.content = group.content,
          style.sheet = c("stroke:red", "stroke-width:1"),
          transform.sheet = c("translate(100, 100)"))
```

---

lim.axis.svg	<i>Generate SVG element of axis</i>
--------------	-------------------------------------

---

**Description**

This function will generate a axis form SVG element.

**Usage**

```
lim.axis.svg(x = NULL, stroke = "#000000", stroke.width = 1,
             line.length = 100, axis.font.size = 8, digit = 2, span = 5,
             id = NULL, unit = NULL)
```

**Arguments**

x	a vector, the range of your number
stroke	a number, the line stroke of the axis
stroke.width	a number, the line stroke of the axis
line.length	a number, the line length of the axis
axis.font.size	a number, the axis font size of axis
digit	a number, the significant digits number of axis
span	a number, distance between number and axis line
id	a character, the id name of this axis
unit	the unit of this axis

**Value**

the character type of SVG element

**Examples**

```

lim.axis.1 <- lim.axis.svg(x = c(100, 900), id = "test")
pack_info_1 <- pack.svg(pack.content = lim.axis.1)
# You can write it in a svg file
# message(pack_info_1)

lim.axis.2 <- lim.axis.svg(x = c(3.3, 4,5), id = "test", unit = 4000, axis.font.size = 4)
pack_info_2 <- pack.svg(pack.content = lim.axis.2)
# You can write it in a SVG file
# message(pack_info_2)

```

---

line.svg	<i>Generate line SVG element</i>
----------	----------------------------------

---

**Description**

This function will generate a line form SVG element. The <line> element is an SVG basic shape used to create a line connecting two points.

**Usage**

```

line.svg(x1 = NULL, y1 = NULL, x2 = NULL, y2 = NULL, stroke,
         stroke.width, stroke.opacity, stroke.dasharray, style.sheet = NULL)

```

**Arguments**

x1	a number, x1 coordinate information
y1	a number, y1 corrdinate information
x2	a number, x2 corrdiante information
y2	a number, y2 corrdinate information
stroke	a characher, color of the line, eg. "#000000"(default), "red"
stroke.width	a number, stroke width of the line, default: 1
stroke.opacity	a number, stroke opacity of the line, default:1. If the stroke opacity is 0, the line is invisible
stroke.dasharray	a vector, plot the dotted line, eg. c(9, 5)
style.sheet	a vector or a chatacter, other style of the line, eg. "stroke-linecap: round"

**Value**

the characher type of SVG element

**Examples**

```

line.svg(x1 = 1, y1 = 2, x2 = 10, y2 = 20)
line.svg(x1 = 1, y1 = 2, x2 = 10, y2 = 20, stroke = "#00FF00")
line.svg(x1 = 1, y1 = 2, x2 = 10, y2 = 20, stroke.dasharray = c(9, 5))

```

---

pack.svg

*pack.svg*


---

**Description**

pack.svg

**Usage**

```

pack.svg(width = 1200, height = 800, output.svg.name = NULL,
         pack.content = pack.content)

```

**Arguments**

width	a number, width of the plot
height	a number, height of the plot
output.svg.name	a character, the output svg file name
pack.content	a character or a list, group content

**Value**

the character type of svg element

**Examples**

```

pack.svg(pack.content = "<text x=\"10\" y=\"20\"> this is a svg element </text>")
pack.content <- list(svg1 = "<text x=\"10\" y=\"20\"> this is a svg element </text>",
                    svg2 = "<text x=\"10\" y=\"40\"> this is a svg element </text>")
pack_info <- pack.svg(pack.content = pack.content)
message(pack_info)

```

---

`polygon.svg`*Generate polygon SVG element*

---

## Description

This function can generate a polygon form SVG element The `<polygon>` element defines a closed shape consisting of a set of connected straight line segments. The last point is connected to the first point. For open shapes see the `<polyline>` element.

## Usage

```
polygon.svg(points = NULL, fill, fill.opacity, stroke, stroke.width,  
           stroke.opacity, fill.rule, style.sheet = NULL)
```

## Arguments

<code>points</code>	a matrix, a series of coordinates
<code>fill</code>	a character, color of the polygon, eg. "#000000"(default), "red"
<code>fill.opacity</code>	a number, stroke opacity of the polygon, default:1. If the fill opacity is 0, the polygon's internal color is invisible
<code>stroke</code>	a character, color of the polygon line, eg. "#000000"(default), "red"
<code>stroke.width</code>	a number, stroke width of the polygon line, default: 1
<code>stroke.opacity</code>	a number, stroke opacity of the polygon line, default:1. If the stroke opacity is 0, the polygon line is invisible
<code>fill.rule</code>	a character, fill rule of polygon, eg. "nonzero", "evenodd"
<code>style.sheet</code>	a vector or a character, other style of the polygon, eg. "stroke-linecap: round"

## Value

the character type of SVG element

## Examples

```
points <- matrix(c(1,2,3, 11,12,13), nrow = 3, ncol = 2)  
polygon.svg(points = points)  
polygon.svg(points = points, fill = "red", stroke = "yellow", fill.rule = "evenodd")
```

---

`polyline.svg`*Generate polyline SVG element*

---

### Description

This function can generate a polyline form SVG element The `<polyline>` SVG element is an SVG basic shape that creates straight lines connecting several points. Typically a polyline is used to create open shapes as the last point doesn't have to be connected to the first point. For closed shapes see the `<polygon>` element.

### Usage

```
polyline.svg(points = NULL, fill, stroke, stroke.width, stroke.opacity,  
             style.sheet = NULL)
```

### Arguments

<code>points</code>	a matrix, a series of coordinates
<code>fill</code>	a character, color of the polyline, eg. "#000000"(default), "red"
<code>stroke</code>	a character, color of the polyline line, eg. "#000000"(default), "red"
<code>stroke.width</code>	a number, stroke width of the polyline line, default: 1
<code>stroke.opacity</code>	a number, stroke opacity of the polyline line, default: 1. If the stroke opacity is 0, the polygon line is invisible
<code>style.sheet</code>	a vector or a character, other style of the polyline, eg. "stroke-linecap: round"

### Value

the character type of SVG element

### Examples

```
points <- matrix(c(1,2,3, 11,12,13), nrow = 3, ncol = 2)  
polyline.svg(points = points)  
polyline.svg(points = points, stroke = "yellow")
```

---

rect.svg	<i>Generate rectangle SVG element</i>
----------	---------------------------------------

---

### Description

This function can generate a rect form SVG element The <rect> element is a basic SVG shape that creates rectangles, defined by their corner's position, their width, and their height. The rectangles may have their corners rounded.

### Usage

```
rect.svg(x = NULL, y = NULL, width = NULL, height = NULL, rx = NULL,
  ry = NULL, fill, fill.opacity, stroke, stroke.width, stroke.opacity,
  stroke.dasharray, style.sheet = NULL)
```

### Arguments

x	a number, x coordinate information
y	a number, y corrdinate information
width	a number, width of the rect
height	a number, height of the rect
rx	a number, x coordinate of rounded rectangle
ry	a number, y coordinate of rounded rectangle
fill	a character, color of the rect, eg. "#000000"(default), "red"
fill.opacity	a number, stroke opacity of the rect, default:1. If the fill opacity is 0, the rect's internal color is invisible
stroke	a characher, color of the rect line, eg. "#000000"(default), "red"
stroke.width	a number, stroke width of the rect line, default: 1
stroke.opacity	a number, stroke opacity of the rect line, default:1. If the stroke opacity is 0, the line is invisible
stroke.dasharray	a vector, plot the dotted rect line, eg. c(9, 5)
style.sheet	a vector or a chatacter, other style of the rect, eg. "stroke-linecap: round"

### Value

the characher type of SVG element

### Examples

```
rect.svg(x = 1, y = 2, width = 10, height = 20, fill = "blue")
rect.svg(x = 1, y = 2, width = 10, height = 20, stroke.dasharray = c(9, 5))
rect.svg(x = 1, y = 2, width = 10, height = 20, rx = 2, ry = 4, fill = "blue")
```

---

 use.svg

*use svg*


---

### Description

The <use> element takes nodes from within the SVG document, and duplicates them somewhere else.

### Usage

```
use.svg(id = NULL, x = NULL, y = NULL, scale, rotate, translate, skewX,
       skewY, style.sheet = NULL, transform.sheet = NULL)
```

### Arguments

id	a character, target of the link
x	a number, x transform coordinate
y	a number, y transform coordinate
scale	a number. transform scale of the object
rotate	a vector, rotation of the object
translate	a vector, translate of the object
skewX	a number
skewY	a number
style.sheet	a vector or a character, other style of the link, eg. "stroke-linecap: round"
transform.sheet	a vector or a character, other transform of the link,

### Value

the character type of svg element

### Examples

```
use.svg(id = "target", x = 100, y = 200)
use.svg(id = "target", x = 100, y = 200, rotate = c(90, 100, 200))
```

# Index

[circle.svg](#), [2](#)

[defs.svg](#), [3](#)

[easySVG](#), [3](#)

[easySVG-package \(easySVG\)](#), [3](#)

[ellipse.svg](#), [4](#)

[get.text.svg](#), [5](#)

[group.svg](#), [6](#)

[lim.axis.svg](#), [8](#)

[line.svg](#), [9](#)

[pack.svg](#), [10](#)

[polygon.svg](#), [11](#)

[polyline.svg](#), [12](#)

[rect.svg](#), [13](#)

[use.svg](#), [14](#)