

Package ‘loon.shiny’

May 8, 2026

Type Package

Title Automatically Create a 'Shiny' App Based on Interactive 'Loon' Widgets

Version 1.0.4

Description Package 'shiny' provides interactive web applications in R. Package 'loon' is an interactive toolkit engaged in open-ended, creative and unscripted data exploration. The 'loon.shiny' package can take 'loon' widgets and display a selfsame 'shiny' app.

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Depends R (>= 3.4.0), loon (>= 1.3.7), tcltk, methods, shiny

Imports stats, grDevices, grid, gridExtra, loon.ggplot (>= 1.1.0), colourpicker, base64enc

Suggests magrittr, dplyr, ggmulti, tools, testthat, knitr, rmarkdown, tidyverse, png

RoxygenNote 7.3.1

Encoding UTF-8

VignetteBuilder knitr

NeedsCompilation no

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Repository CRAN

Date/Publication 2025-11-12 15:30:07 UTC

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 loon.shiny

Automatically Create a shiny App Based on Interactive Loon Widgets

Description

Interactive loon widgets displayed in a shiny app

Usage

```
loon.shiny(
  widgets,
  selectBy = c("byDefault", "brushing", "sweeping"),
  showWorldView = TRUE,
  plotRegionWidth = "500px",
  plotRegionHeight = "500px",
  plotRegionBackground = "gray92",
  layoutMatrix = NULL,
  nrow = NULL,
  ncol = NULL,
  widths = NULL,
  heights = NULL,
  displayedPanel = "",
  colorList = loon::l_getColorList(),
  inspectorLocation = c("auto", "auto", "60px", "20px"),
  inspectorWidth = "350px",
  inspectorHeight = "auto",
  toolboxWidth = "300px",
  toolboxLocation = c(10, -20),
  options = list(),
  ...
)
```

Arguments

widgets	A loon widget or a list of loon widgets. If the input is a ggplot object, the ggplot object will be turned into a loon widget via ggplot2loon .
selectBy	The way to brush, can be 'brushing' (keep the brush whenever the plot is updated), 'sweeping' (clear the brush whenever the plot is updated) or 'byDefault' (determined by loon widget 'selectBy')
showWorldView	Logical; whether to show the world view.
plotRegionWidth	Plot region width. Must be a valid CSS unit (like '100' which will be coerced to a string and have 'px' appended).
plotRegionHeight	Plot region height.

plotRegionBackground	Plot region background color
layoutMatrix	Optional layout matrix to place loon widgets. See <code>layout_matrix</code> in grid.arrange .
nrow	Number of rows, see grid.arrange .
ncol	Number of columns, see grid.arrange .
widths	A unit vector giving the width of each plot.
heights	A unit vector giving the height of each plot.
displayedPanel	A string vector. The default is an empty string "" so that none inspector components (Plot, Linking, Select, etc) are open automatically. The available strings are <code>c("Plot", "Select", "Linking", "Modify", "Layer", "Glyph")</code>
colorList	A list of colors displayed on modify panel.
inspectorLocation	A length four vector representing the distance between the bottom, left, top and right of the inspector panel and the bottom, left, top and right of the page or parent container.
inspectorWidth	Width of the inspector panel.
inspectorHeight	Height of the inspector panel.
toolboxWidth	The width of a toolbox
toolboxLocation	The position of a toolbox (if any) which is a length two numerical vector ("pixel") representing the location (x, y) of the top-left corner. A positive x pushes the toolbox to the right of the mouse and a positive y pushes the toolbox down.
options	shinyApp argument that should be passed to the <code>runApp</code> call, see shinyApp .
...	Named arguments to modify shiny app.

Details

- Useful hints for a loon.shiny app:
 - The inspector can be switched either by "toggling tabpanel" in the bar menu or by the last mouse gesture input (<double-click>) on the plot region.
 - To downlight the selected elements, double-click on the plot region.
 - In loon, holding down the <shift> key while pressing the left button keeps the current selection states. In a loon.shiny app, the <shift> key is replaced by a "sticky" radiobutton. If "sticky" mode is on, sweeping keeps the current selection states; otherwise, new selection replaces the previous selection states.
- Useful hints for a loon.shiny markdown file:
 - Based on experience, setting 'out.width' or 'out.height' (try "10px") in the chunk may give a better layout.
 - To modify the app size, set `options = list(height = **, width = **)` in `loon.shiny()`.

Value

A shiny.appobj object that represents the loon.shiny app. Printing the object or passing it to [runApp](#) will run the app.

Examples

```

## Only run this example in interactive R sessions
if(interactive()) {
  ##### Querying #####
  lp <- with(mpg,
    l_plot(displ, hwy,
      showItemLabels = TRUE,
      itemLabel = with(mpg,
        paste0("model:", manufacturer, " ",
              model, "\n",
              "year:", year, "\n",
              "drive way:", drv, "\n",
              "fuel type:", fl)),
      color = "black"))
  loon.shiny(lp)

  ##### Link multiple plots #####
  p1 <- l_plot(iris,
    linkingGroup = 'iris',
    showLabels = FALSE)
  p2 <- l_hist(iris$Sepal.Length,
    linkingGroup = 'iris',
    showLabels = FALSE,
    showStackedColors = TRUE)
  p3 <- l_hist(iris$Sepal.Width, linkingGroup = 'iris',
    color = iris$Species, sync = 'push',
    showLabels = FALSE, swapAxes = TRUE,
    showStackedColors = TRUE)
  loon.shiny(list(p1, p2, p3),
    layoutMatrix = matrix(c(2,NA,1,3),
      nrow = 2, byrow = TRUE))

  if (requireNamespace('loon.ggplot', quietly = TRUE)) {
    # ggplot -> loon -> shiny
    p <- ggplot(mpg, aes(displ, hwy)) +
      geom_point(data = transform(mpg, class = NULL), colour = 'grey85') +
      geom_point() +
      facet_wrap(~class)
    g <- loon.ggplot(p,
      activeGeomLayers = 2,
      itemLabel = mpg$model) # active the second layer

    # with facets
    loon.shiny(g, toolboxWidth = "100px")
  }
}

```

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