

# Package ‘salty’

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**Type** Package

**Title** Turn Clean Data into Messy Data

**Version** 0.1.2

**Description** Take real or simulated data and salt it with errors commonly found in the wild, such as pseudo-OCR errors, Unicode problems, numeric fields with nonsensical punctuation, bad dates, etc.

**License** MIT + file LICENSE

**Depends** R (>= 2.10)

**Imports** assertthat, purrr, stringr

**Suggests** charlatan, testthat (>= 2.0.0), tibble, covr

**Encoding** UTF-8

**RoxygenNote** 7.3.3

**URL** <https://github.com/mdlincoln/salty>

**BugReports** <https://github.com/mdlincoln/salty/issues>

**NeedsCompilation** no

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inspect_shaker	<i>Access the original source vector for a given <a href="#">shaker</a> function</i>
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### Description

Access the original source vector for a given [shaker](#) function

### Usage

```
inspect_shaker(f)
```

### Arguments

f                    A [shaker](#) function

### Value

A character vector

### Examples

```
inspect_shaker(shaker$punctuation)
```

---

p_indices	<i>Sample a proportion of indices of a vector</i>
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### Description

Sample a proportion of indices of a vector

### Usage

```
p_indices(x, p)
```

### Arguments

x                    A vector  
 p                    A numeric probability between 0 and 1

### Value

An integer vector of indices.

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`salt`*Salt vectors with common data problems*

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### Description

These are easy-to-use wrapper functions that call either [salt\\_insert](#) (for including new characters) or [salt\\_replace](#) (for salting that requires replacement of specific characters) with sane defaults.

### Usage

```
salt_punctuation(x, p = 0.2, n = 1)
```

```
salt_letters(x, p = 0.2, n = 1)
```

```
salt_whitespace(x, p = 0.2, n = 1)
```

```
salt_digits(x, p = 0.2, n = 1)
```

```
salt_ocr(x, p = 0.2, rep_p = 0.1)
```

```
salt_capitalization(x, p = 0.1, rep_p = 0.1)
```

```
salt_decimal_commas(x, p = 0.1, rep_p = 0.1)
```

### Arguments

<code>x</code>	A vector. This will always be coerced to character during salting.
<code>p</code>	A number between 0 and 1. Percent of values in <code>x</code> that should be salted.
<code>n</code>	A positive integer. Number of times to add new values from insertions into selected values in <code>x</code> manually supply your own list of characters.
<code>rep_p</code>	A number between 0 and 1. Probability that a given match should be replaced in one of the selected values.

### Details

For a more fine-grained control over how characters are added and whether , see the documentation for [salt\\_insert](#), [salt\\_substitute](#), [salt\\_replace](#), and [salt\\_delete](#).

### Functions

- `salt_punctuation()`: Punctuation characters
- `salt_letters()`: Upper- and lower-case letters
- `salt_whitespace()`: Spaces
- `salt_digits()`: 0-9
- `salt_ocr()`: Replace some substrings with common OCR problems

- `salt_capitalization()`: Flip capitalization of letters
- `salt_decimal_commas()`: Flip decimals to commas and vice versa

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 salty

*salty: Turn Clean Data Into Messy Data*


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### Description

Insert, delete, replace, and substitute bits of your data with messy values.

### Details

Convenient wrappers such as [salt\\_punctuation](#) are provided for quick access to this package's functionality with simple defaults. For more fine-grained control, use one of the underlying `salt_` functions:

- [salt\\_insert](#) will insert new characters into some of the values of `x`. All the original characters of the original values will be maintained.
- [salt\\_substitute](#) will substitute some characters in some of the values of `x` in place of some of the original characters.
- [salt\\_replace](#) will replace some characters in some of the values of `x`. Unlike [salt\\_substitute](#), [salt\\_replace](#) does conditional replacement dependent on the original values of `x`, such as changing capitalization or simulating OCR errors based on certain character combinations.
- [salt\\_delete](#) will remove some characters in the values of `x`
- [salt\\_na](#) and [salt\\_empty](#) will replace some values of `x` with NA or with empty strings.
- [salt\\_swap](#) replaces entire values of `x` with new strings

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 salt\_delete

*Delete some characters from some values*


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### Description

Delete some characters from some values

### Usage

```
salt_delete(x, p = 0.2, n = 1)
```

### Arguments

- |                |   |
|----------------|---|
| <code>x</code> | A vector. This will always be coerced to character during salting.  |
| <code>p</code> | A number between 0 and 1. Percent of values in <code>x</code> that should be salted.  |
| <code>n</code> | A positive integer. Number of times to add new values from insertions into selected values in <code>x</code> manually supply your own list of characters. |

**Value**

A character vector the same length as x

**Examples**

```
x <- c("Lorem ipsum dolor sit amet, consectetur adipiscing elit.",  
      "Nunc finibus tortor a elit eleifend interdum.",  
      "Maecenas aliquam augue sit amet ultricies placerat.")
```

```
salt_delete(x, p = 0.5, n = 5)
```

```
salt_empty(x, p = 0.5)
```

```
salt_na(x, p = 0.5)
```

---

salt\_insert

*Insert new characters into some values in a vector*

---

**Description**

Inserts a selection of characters into a percentage of values in the supplied vector.

**Usage**

```
salt_insert(x, insertions, p = 0.2, n = 1)
```

**Arguments**

x	A vector. This will always be coerced to character during salting.
insertions	A <a href="#">shaker</a> function, or a character vector.
p	A number between 0 and 1. Percent of values in x that should be salted.
n	A positive integer. Number of times to add new values from insertions into selected values in x manually supply your own list of characters.

**Value**

A character vector the same length as x

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salt_na	<i>Remove entire values from a vector</i>
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**Description**

Remove entire values from a vector

**Usage**

```
salt_na(x, p = 0.2)
```

```
salt_empty(x, p = 0.2)
```

**Arguments**

x	A vector
p	A number between 0 and 1. Proportion of values to edit.

**Value**

A vector the same length as x

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salt_replace	<i>Replace certain patterns into some values in a vector</i>
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**Description**

Inserts a selection of characters into some values of x. Pair [salt\\_replace](#) with the named vectors in [replacement\\_shaker](#), or supply your own named vector of replacements. The convenience functions [salt\\_ocr](#) and [salt\\_capitalization](#) are light wrappers around [salt\\_replace](#).

**Usage**

```
salt_replace(x, replacements, p = 0.1, rep_p = 0.5)
```

**Arguments**

x	A vector. This will always be coerced to character during salting.
replacements	A <a href="#">replacement_shaker</a> function, or a named character vector of patterns and replacements.
p	A number between 0 and 1. Percent of values in x that should be salted.
rep_p	A number between 0 and 1. Probability that a given match should be replaced in one of the selected values.

**Value**

A character vector the same length as x

**Examples**

```
x <- c("Lorem ipsum dolor sit amet, consectetur adipiscing elit.",
      "Nunc finibus tortor a elit eleifend interdum.",
      "Maecenas aliquam augue sit amet ultricies placerat.")

salt_replace(x, replacement_shaker$capitalization, p = 0.5, rep_p = 0.2)

salt_ocr(x, p = 1, rep_p = 0.5)
```

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salt_substitute	<i>Substitute certain characters in a vector</i>
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**Description**

Substitute certain characters in a vector

**Usage**

```
salt_substitute(x, substitutions, p = 0.2, n = 1)
```

**Arguments**

x	A vector. This will always be coerced to character during salting.
substitutions	Values to be substituted in
p	A number between 0 and 1. Percent of values in x that should be salted.
n	A positive integer. Number of times to add new values from insertions into selected values in x manually supply your own list of characters.

**Value**

A character vector the same length as x

**Examples**

```
x <- c("Lorem ipsum dolor sit amet, consectetur adipiscing elit.",
      "Nunc finibus tortor a elit eleifend interdum.",
      "Maecenas aliquam augue sit amet ultricies placerat.")

salt_substitute(x, shaker$digits, p = 0.5, n = 5)
```

---

salt_swap	<i>Randomly swap out entire values in a vector</i>
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### Description

Because swaps can be provided by either a character vector or a function that returns a character vector, `salt_swap` can be fruitfully used in conjunction with the [charlatan::charlatan](#) package to intersperse real data with simulated data.

### Usage

```
salt_swap(x, swaps, p = 0.2)
```

### Arguments

<code>x</code>	A vector. This will always be coerced to character during salting.
<code>swaps</code>	Values to be swapped out
<code>p</code>	A number between 0 and 1. Percent of values in <code>x</code> that should be salted.

### Value

A character vector the same length as `x`

### Examples

```
x <- c("Lorem ipsum dolor sit amet, consectetur adipiscing elit.",
      "Nunc finibus tortor a elit eleifend interdum.",
      "Maecenas aliquam augue sit amet ultricies placerat.")

new_values <- c("foo", "bar", "baz")

salt_swap(x, swaps = new_values, p = 0.5)
```

---

shaker	<i>Get a set of values to use in salt_ functions</i>
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### Description

[shaker](#) contains various character sets to be added to your data using [salt\\_insert](#) and [salt\\_substitute](#). [replacement\\_shaker](#) is for [salt\\_replace](#), and contains pairlists that replace matched patterns in your data.

**Usage**

```
shaker  
  
replacement_shaker  
  
available_shakers()
```

**Format**

An object of class `list` of length 6.  
An object of class `list` of length 3.

**Value**

A sampling function that will be called by [salt\\_insert](#), [salt\\_substitute](#), or [salt\\_replace](#).

**Examples**

```
salt_insert(letters, shaker$punctuation)  
available_shakers()
```

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